

Hierarchical Dialogue Management

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Spoken Dialogue Systems

Spoken Dialogue Systems (SDSs) offer an easy and intuitive way for the user-machine interaction. The user speech is interpreted through Spoken Language Understanding and mapped to an abstract representation u_t . The Dialogue Manager updates the belief state b of the system and selects an action a_t via a decision rule (*policy*) π , then converting the response into speech through Natural Language Generation (Figure 1).

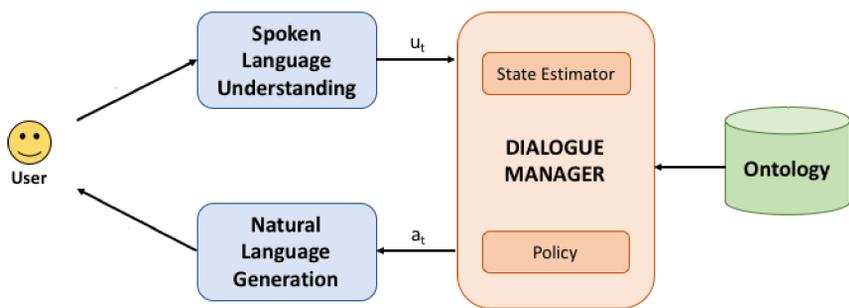


Figure 1: Components of a Spoken Dialogue System.

Policy Optimisation

At each turn, the policy chooses the action that maximises the *expected cumulative reward* \bar{Q} :

$$\pi(\mathbf{b}) = \operatorname{argmax}_a \{ \bar{Q}(\mathbf{b}, a) : a \in \mathcal{A} \} \quad (1)$$

The *GPSARSA* algorithm is used, which models the Q-function as a Gaussian Process (GP):

$$Q(\mathbf{b}, a) \sim \mathcal{GP}(m(\mathbf{b}, a), k((\mathbf{b}, a), (\mathbf{b}, a))) \quad (2)$$

Bayesian Committee Machine

The Bayesian Committee Machine (BCM) approach combines estimators trained on different datasets [1] (Figure 2), such as multiple estimates of the policy from different domains [2]. In general, it guarantees higher performance with respect to the correspondent in-domain policy (Figure 3).

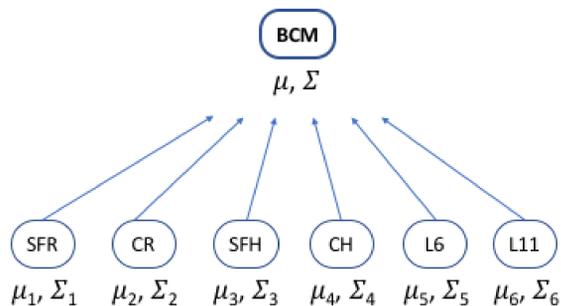


Figure 2: Configuration of the BCM.

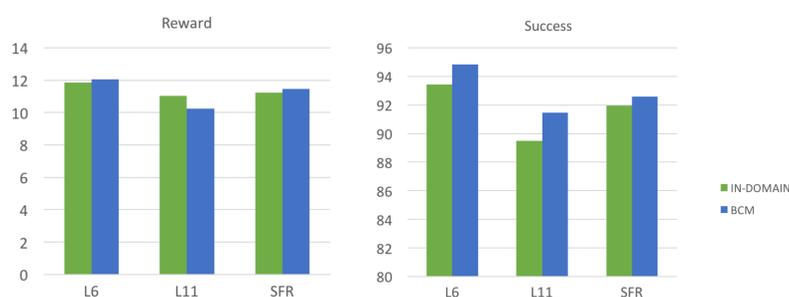


Figure 3: Performance of in-domain and BCM-based policies.

Hierarchical BCM

The same approach can be performed in a *hierarchical* fashion (Figure 4) by specifying a BCM for each of the n subsets of M domains, which compose the upper-level committee [3].

$$\bar{Q}_n(\mathbf{b}, a) = \Sigma_n^Q(\mathbf{b}, a) \sum_{i=1}^M \Sigma_{n,i}^Q(\mathbf{b}, a)^{-1} \bar{Q}_{n,i}(\mathbf{b}, a) \quad (3)$$

$$\Sigma_n^Q(\mathbf{b}, a)^{-1} = (1 - M) \cdot k((\mathbf{b}, a), (\mathbf{b}, a))^{-1} + \sum_{i=1}^M \Sigma_{n,i}^Q(\mathbf{b}, a)^{-1}$$

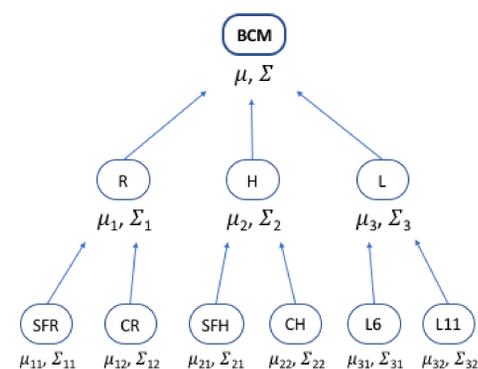


Figure 4: Configuration of the HBCM.

Preliminary Results

The hierarchical configuration allows more efficient scaling and guarantees a simpler parallelisation comparing to the BCM, especially when a larger number of domain is used. (Figure 5).

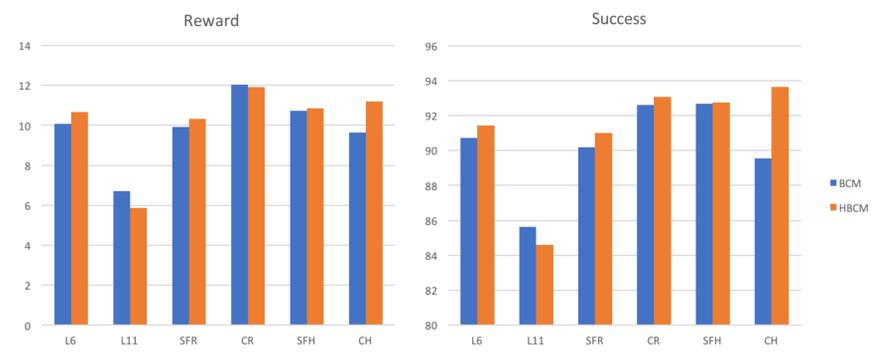


Figure 5: Comparison of the BCM and HBCM for a set of six domains.

Further Experiments

The *generalisation* capability of the policy optimisation algorithm in a HBCM setup could be highlighted by:

- ① using a *larger domain database*
- ② exploring different *hierarchical configurations*
- ③ evaluating the performance of a policy on an *unseen domain*

References

- [1] Tresp, Volker. "A Bayesian committee machine." *Neural computation* 12.11 (2000): 2719-2741.
- [2] Gašić, Milica, et al. "Dialogue manager domain adaptation using Gaussian process reinforcement learning." *Computer Speech & Language* 45 (2017): 552-569.
- [3] Ng, Jun Wei, and Marc Peter Deisenroth. "Hierarchical mixture-of-experts model for large-scale Gaussian process regression." *arXiv preprint arXiv:1412.3078* (2014).